AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

LISTING OF CLAIMS:

1.   (currently amended): A computer-implemented method for determining the cost of a content object having a plurality of content entities, comprising the steps of:

selecting said plurality of content entities for said content object;

~~determining~~ generating a content count for the content object; and

~~determining~~ generating from the content count a price for the content object.

2.   (previously presented): The computer-implemented method of claim 1, wherein the step of determining a content count further comprises the steps of determining a content count for each content entity, and summing the entity content counts to obtain a content count for the content object.

3.   (previously presented): The computer-implemented method of claim 2, wherein the step of obtaining a content count for entities containing characters further comprises the step of determining a character count for the entity.

4.   (previously presented): The computer-implemented method of claim 3, wherein the step of obtaining a content count further comprises the step of determining a page count from the character count.

5.   (previously presented): The computer-implemented method of claim 3, wherein the step of obtaining a character count further comprises at least one of:

counting the number of content characters in the content entity; and

determining the content entity type, and determining an average character count for content entities of that type.

6.   (previously presented): The computer-implemented method of claim 4, wherein the step of determining a content object price further comprises multiplying the page count with a predetermined price per page value.

7.   (previously presented): The computer-implemented method of claim 1, wherein at least one of the content entities comprises user-provided content, and wherein determining a price for the content object further comprises the steps of separately determining a price for user provided content and summing it with the price determined for the remaining content entities of the content object.

8.   (previously presented): The computer-implemented method of claim 7, wherein the price for user-provided material is determined in a first manner if the content count exceeds a predefined content count maximum, and is determined in a second manner if the content count does not exceed the predefined maximum.

9.   (currently amended): A program storage device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform method steps for determining the cost of a content object having a plurality of content entities, comprising the steps of:

    selecting said plurality of content entities for said content object;

    ~~determining~~ generating a content count for the content object; and

    ~~determining~~ generating from the content count a price for the content object.

10.   (original): The method of claim 9, wherein the step of determining a content

count further comprises the steps of determining a content count for each content entity, and

summing the entity content counts to obtain a content count for the content object.

11.   (original): The method of claim 10, wherein the step of obtaining a content count

for entities containing characters further comprises the step of determining a character count for

the entity.

12.   (original): The method of claim 11, wherein the step of obtaining a content count

further comprises the step of determining a page count from the character count.

13.   (previously presented): The method of claim 11, wherein the step of obtaining a

character count further comprises at least one of:

counting the number of content characters in the content entity; and

determining the content entity type, and determining an average character count for

content entities of that type.

14.   (previously presented): The method of claim 12, wherein the step of determining

a content object price further comprises the step of multiplying the page count with a

predetermined price per page value.

15.   (original): The method of claim 9, wherein at least one of the content entities

comprises user-provided content, and wherein the step of determining a price for the content

object further comprises the steps of separately determining a price for user provided content and

summing it with the price determined for the remaining content entities of the content object.

16.   (previously presented): The method of claim 15, wherein the price for user-

provided material is determined in a first manner if the content count exceeds a predefined

content count maximum, and is determined in a second manner of the content count does not

exceed the predefined maximum.

17.   (currently amended): A computer-implemented system for determining the cost of

a content object having a plurality of content entities, comprising:

    means for selecting said plurality of content entities for said content object;

    means for ~~determining~~ generating a content count for the content object; and

    means for ~~determining~~ generating a price for the content object from the content count.

18.   (previously presented): The computer-implemented system of claim 17, wherein

the means for determining a content count further comprises means for determining a content

count for each content entity, and means for summing the entity content counts to obtain a

content count for the content object.

19.   (previously presented): The computer-implemented system of claim 18, wherein

the means for obtaining a content count for entities containing characters further comprises

means for determining a character count for the entity.

20.   (previously presented): The computer-implemented system of claim 19, wherein

the means for obtaining a content count further comprises means for determining a page count

from the character count.

21.   (previously presented): The computer-implemented system of claim 19, wherein

the means for obtaining a character count further comprises at least one of a) means for counting

the number of content characters in the content entity; and b) means for determining the content

entity type, and means for determining an average character count for content entities of that

type.

22.   (previously presented): The computer-implemented system of claim 20, wherein

the means for determining a content object price further comprises means for multiplying the

page count with a predetermined price per page value.

23.   (previously presented): The computer-implemented system of claim 17, wherein

at least one of the content entities comprises user-provided content, and wherein the means for

determining a price for the content object further comprises means for separately determining a

price for user provided content and means for summing the separately determined price with the

price determined for the remaining content entities of the content object.

24.   (previously presented): The computer-implemented system of claim 23, wherein

the price for user-provided material is determined in a first manner if the content count exceeds a

predefined content count maximum, and is determined in a second manner if the content count

does not exceed the predefined maximum.

25.   (previously presented): A computer-implemented method for determining the cost

of a content object having a plurality of content entities according to claim 1, wherein said

content object comprises an electronic book created by a user and wherein said electronic book

comprises a plurality of content entities selected by the user.

26.   (previously presented): A program storage device readable by a machine

according to claim 9, wherein said content object comprises an electronic book created by a user

and wherein said electronic book comprises a plurality of content entities selected by the user.

27.   (previously presented): A computer-implemented system for determining the cost

of a content object having a plurality of content entities according to claim 17, wherein said

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content object comprises an electronic book created by a user and wherein said electronic book

comprises a plurality of content entities selected by the user.